

obsolescence

when a person, object or service is no longer wanted, even though it may still be in good working order

obsolescence and durability

when designers produce a product to last for a specific lifetime

occupational health and safety

concerned with the safety, health and welfare of people engaged in work or employment

perceived needs

things that are not essential to sustain life, but that people feel they cannot live without

planned obsolescence

the process of a product becoming no longer wanted after a certain period in a way that is planned by the manufacturer

postponement
obsolescence

where technological improvements are not introduced to a product even though they could be

proportion

the way in which all the parts of a design relate to each other individually and to the design as a whole

quality

level of effectiveness of the design function in determining a product's operational requirements that can be converted into a finished product in a production process

repetition

when a design feature is repeated, either exactly or with a slight variation

responsible design

design that demonstrates a commitment to environmental sustainability

rhythm

an organised movement,
a visual 'beat' that
stimulates the eye to
move around the design

style obsolescence

the process of a product
becoming no longer
wanted because of changes
in style or fashion

successful design

when the plan, proposal or
invention has achieved its
goal in solving a problem or
meeting a design brief

technical
obsolescence

when a new product
supersedes an old
product

unity

the final point of a design when
every component, detail, feature,
element and principle of design
supports the central concept,
creating a sense of completeness

want

something one would
like but is not
essential
